PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 OTHER THAN **CLAIMS AS FILED - PART I** SMALL ENTITY SMALL ENTITY OR TYPE [(Column 2) (Column 1) FEE RATE FEE RATE TOTAL CLAIMS 710.00 BASIC FEE 355.00 BASIC FEE OR NUMBER EXTRA NUMBER FILED FOR X\$18= X\$ 9= OR TOTAL CHARGEABLE CLAIMS minus 20= X80= X40 =OR minus 3 = INDEPENDENT CLAIMS MULTIPLE DEPENDENT CLAIM PRESENT +270= OR +135= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY OR SMALL ENTITY (Column 1) 10-18-05 (Column 2) (Column 3) ADDI-ADDI-HIGHEST TIONAL CLAIMS PRESENT RATE NUMBER TIONAL RATE REMAINING PREVIOUSLY **EXTRA** REE 4 FEE **AFTER** ENDMENT PAID FOR **AMENDMENT** X\$18= X\$.9= OR Minus ... Total · X80= X40= OR Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= OR +135= TOTAL OR, ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) ADDI: ADDI-HIGHEST CLAIMS TIONAL PRESENT RATE NUMBER TIONAL RATE REMAINING œ PREVIOUSLY **EXTRA** FEE FEE AFTER PAID FOR ENDMENT AMENDMENT X\$18= OR X\$ 9= Minus Total X80= Minus ---X40= OR Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= OR +135= TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) ADDI-ADDI-TIONAL RATE TIONAL RATE FEE FEE

		(Column 1) CLAIMS REMAINING		HIGHEST NUMBER	PRESENT
S F		AFTER AMENDMENT		PREVIOUSLY PAID FOR	EXTRA
ME	Total	•	Minus	**	=
AMENDMENT C	Independent		Minus	***	=
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

OR ADDIT. FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

OR

OR

X\$ 9=

X40=

+135=

1

X\$18=

X80=

+270=

TOTAL

pplication or Docket Number